## Journey to Venue Risk Assessment, starting from the Leisure Centre

					Risk Ev	aluation		Residual Risk			
Ref	Hazard	Consequence	Cause	Controls	Severity	Likelihood	Additional Measures	Severity	Likelihood	Rating	
<u>S</u>	lips & Trips										
1	Trip object	Fall/ turned over ankle	Fallen branch, etc.	alert runners to potential	2	2	Not required			А	
2	Trip object	Fall/ turned over ankle	Left object	alert runners to potential	2	1	Not required			А	
3	Trip object	Fall/ turned over ankle	kerb	alert runners to potential	2	2	Not required			А	
4	Trip object	Fall/ turned over ankle	Object not seen	alert runners to potential	2	2	Not required			А	
5	Slippery ground	Fall/ turned over ankle	Wet leaves	alert runners to potential	2	3	Care by runners, warning each other	2	2	A	
6	Slippery ground	Fall/ turned over ankle	Wet paint on tarmac	alert runners to potential	2	2	Not required			Α	
7	Uneven ground	Fall/ turned over ankle	Pot hole	alert runners to potential	2	3	Care by runners, warning each other	2	2	A	
	<u>Collisions</u>										
8	Car on road	hospitalisation	Crossing road, running in road	high vis clothing, road safety training (as a child)	4	2	Remind runners to check and warning from other runners	4	1	Т	
9	people	Injury (first aid)	visibility	Group of runners in high vis & runners warning	2	2	Not required			Α	

10	People with	Fall, bite Startled		Group of runners in high	2	2	Not required			А
	dogs		dogs,	vis						
			leads,							
			loose dogs							
11	cyclists	injury	Speed,	Group of runners in high	3	2	Warning to	2	1	Α
			visibility	vis			runners &			
							cyclist			
12	Street	injury	visibility	alert runners to potential	2	2	Not required			Α
	furniture									
13	bollards	injury	visibility	Alert runners to	3	2	Runners alert	2	1	Α
				particular hazards, e.g.			each-other,			
				poor lighting near			some			
				Tinglesfield			wearing head			
							torches			
(	Conditions									
14	Cold	Chilled	Insufficient	Use as a warm-up,	2	2	Not required			Α
		becoming	clothing,	runners experience						
		unwell	weather							
15	Rain	See slippery ground								
16	Hail	Minor injury	Hail stones	Wet weather gear;	2	1	Not required			Α
				interrupt run and take						
				shelter						
17	Snow	See slippery ground								
18	High	dehydration	weather	Just started running	2	2	Not required			Α
	humidity									

## **Additional actions:**

## To retain group members

- 1. Allocate runners to correct groups , if new to Club
- 2. Take a headcount before and after warm-up
- 3. Ask runners to inform you, or another runner who will inform you, if dropping out or changing their mind about group
- 4. Brief runners on route to take to venue (and any particular drills, etc. required)
- 5. Have a "buddy" if new member for run to venue to ensure no-one gets lost. If someone does get lost, organise a sweep of route from where last seen

## Key:

<u>Score</u>	<u>Severity</u>	<u>Likelihood</u>				Severity					
5	death or permanent disability	certain				1	2	3	4	5	
4	major injury (broken bones)	likely			-	Т	11	11	11	11	
3	injury that prevents training for a few weeks	probable		В	3	÷	-				
2	requires first aid	possible		likelihood	4	-	<u> </u>	0	0		
1	minor injury	unlikely		=	3	Т	Т	U	U	U	
-	milet injury	armery		ž	2	T U U U U T T U U U T T U U U A A T T U A A T T T ACCEPTABLE TOLERABLE		U			
				_	1	Α	Α	Т	Т	Т	
					Α	ACC	EPTA	BLE			
					Т	TOL	ERAB	LE			
					U	UNA	ACCE	PTAB	LE		